

SDM5008 Advanced Control for Robotics

Lecture 4: Instantaneous Velocity of Moving Frames

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Outline

$$\underbrace{[W] = \dot{R}R^{-1}}_{R^{-1}\dot{R}} \quad \underbrace{[V] = \dot{T}T^{-1}}$$

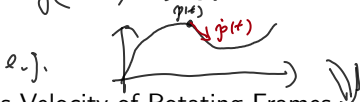
- Instantaneous Velocity of Rotating Frames

- Instantaneous Velocity of Moving Frames

Outline - $T_A(t) \in \mathbb{R}^{4 \times 4}$: 4×4 matrix $\in SE(3)$



$\cdot \log(T_A(t)) \rightarrow \mathfrak{se}(3)$: is $\mathfrak{se}(3)$ the velocity of $T_A(t)$?
 \rightarrow No



• Instantaneous Velocity of Rotating Frames

- $p(t)$: "position" vector $\leftrightarrow T_A(t)$
 $\downarrow \updownarrow$
 $\mathfrak{se}(3)$

• Instantaneous Velocity of Moving Frames

- $\dot{p}(t)$: velocity vector $\leftrightarrow ?$

$\dot{T}_A(t)$ is velocity of $T(t)$?
No
 - How about $\log(\dot{T}_A(t))$? \times
 $\notin \mathfrak{se}(3)$

Objectives

Instantaneous Velocity of Rotating Frame (1/2)

- $\{A\}$ frame is rotating with orientation $R_A(t)$ and velocity $\underline{\omega}_A(t)$ at time t
(Note: everything is wrt $\{O\}$ -frame)

$$\hat{\omega}\theta \neq \int \omega_A(t)$$

- Let $\hat{\omega}\theta = \log(\overset{\in SO(3)}{R_A(t)})$ be its exp. coordinate. ("position" - vector)
 - Note: $\hat{\omega}\theta$ means $R_A(t)$ can be obtained from the reference frame (say $\{O\}$ -frame) by rotating about $\hat{\omega}$ by θ degree.

- $\hat{\omega}\theta$ only describes the current orientation of $\{A\}$ relative to $\{O\}$, it does not contain info about how the frame is rotating at time t .

Instantaneous Velocity of Rotating Frame (2/2)

- What is the relation between $\omega_A(t)$ and $R_A(t)$?

$$\frac{d}{dt}R_A(t) = [\omega_A(t)]R_A(t) \Rightarrow \underline{[\omega_A(t)] = \dot{R}_A(t)R_A^{-1}(t)}$$

$$R_A(t) = \begin{bmatrix} \hat{x}_A(t) & \hat{y}_A(t) & \hat{z}_A(t) \end{bmatrix}$$



$$\dot{\hat{x}}_A(t) = \omega_A \times \hat{x}_A \leftarrow \text{coordinate free}$$

$$\dot{\hat{y}}_A(t) = \omega_A \times \hat{y}_A, \quad \dot{\hat{z}}_A(t) = \omega_A \times \hat{z}_A$$

$$\dot{R}_A = \begin{bmatrix} \dot{\hat{x}}_A & \dot{\hat{y}}_A & \dot{\hat{z}}_A \end{bmatrix} = \omega_A \times R_A = [\omega_A] R_A$$

$$[\omega_A] \leftrightarrow \omega_A$$

choose "0"-frame to express physics: ${}^0\dot{R}_A = [{}^0\omega_A] {}^0R_A \Rightarrow [{}^0\omega_A] = \dot{{}^0R}_A {}^0R_A^{-1}$

Additional Question: ${}^A\omega_A = ? \Rightarrow {}^A\omega_A = {}^A R_0 {}^0\omega_A$

$$\Downarrow$$

$$[{}^A\omega_A]$$

$$\Downarrow$$

$$\underline{[{}^A\omega_A]} = [{}^A R_0 {}^0\omega_A] = {}^A R_0 [{}^0\omega_A] {}^0 R_0^T$$

$$= {}^A R_0 \dot{{}^0R}_A {}^0 R_0^T$$

Outline

$$= {}^0\dot{R}_A^{-1} {}^0\dot{R}_A$$

$${}^0[W_A] = {}^0\dot{R}_A {}^0R_A^{-1}$$

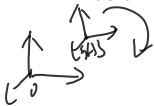
$$[{}^A W_A] = {}^A R_A^{-1} {}^0\dot{R}_A$$

- Instantaneous Velocity of Rotating Frames

- Instantaneous Velocity of Moving Frames

Instantaneous Velocity of Moving Frame (1/2)

- $\{A\}$ moving frame with configuration $T_A(t)$ at time t undergoes a rigid body motion with velocity $\mathcal{V}_A(t) = (\omega, v)$ (Note: everything is wrt $\{O\}$ -frame)



$$T_A(t) = (R_A(t), p_A(t))$$

\mathcal{V}_A : twist of $\{A\}$

$$\hat{S}\theta \Leftarrow \mathcal{V}_A = \hat{S}_A \dot{\theta}$$

- The exponential coordinate $\hat{S}\theta = \log(T_A(t))$ only indicates the current configuration of $\{A\}$, and does not tell us about how the frame is moving at time t .

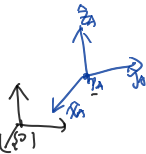
- $\hat{S}\theta$: exp coordinate of T_A

- $T_A(t)$ changes with time t , we want to know $\{A\}$'s spatial velocity

Instantaneous Velocity of Moving Frame (2/2)

- What is the relation between $\mathcal{V}_A(t)$ and $T_A(t)$?

$$\frac{d}{dt}T_A(t) = [\mathcal{V}_A(t)]T_A(t) \Rightarrow [\mathcal{V}_A(t)] = \dot{T}_A(t)T_A^{-1}(t)$$


$$T_A(t) = \begin{matrix} & \begin{matrix} \hat{x}_A & \hat{y}_A & \hat{z}_A & p_A \end{matrix} \\ \begin{matrix} \hat{x}_A \\ \hat{y}_A \\ \hat{z}_A \\ 1 \end{matrix} & \begin{bmatrix} \tilde{x}_A & \tilde{y}_A & \tilde{z}_A & \tilde{p}_A \end{bmatrix} \end{matrix}$$

4x4

Given pose $T_A(t)$ as a function of t , suppose $\{A\}$'s velocity is

$$\mathcal{V}_A = \begin{bmatrix} \omega \\ v_r \end{bmatrix}$$

any body-fixed pos

More Space

$$\dot{\tilde{x}}_A = \begin{bmatrix} w \times \tilde{x}_A \\ 0 \end{bmatrix} \stackrel{4 \times 4}{=} \underbrace{\begin{bmatrix} [w] & v_r \\ 0 & 0 \end{bmatrix}}_{[V_A]} \begin{bmatrix} \tilde{x}_A \\ 0 \end{bmatrix}$$

$$\dot{\tilde{x}}_A = [V_A] \tilde{x}_A \quad \dots \textcircled{1}$$

similarly, $\dot{\tilde{y}}_A = [V_A] \tilde{y}_A \quad \dots \textcircled{2} \quad \dot{\tilde{z}}_A = [V_A] \tilde{z}_A \quad \dots \textcircled{3}$

$$\dot{\tilde{p}}_A = \begin{bmatrix} \dot{\tilde{p}}_A \\ 0 \end{bmatrix}$$

$$\dot{p}_A = v_r + w \times r \tilde{p}_A, \quad \text{choose } r \text{ to be origin (0)}$$

$$= {}^0v_0 + {}^0w \times {}^0p_A \quad \Rightarrow \quad \begin{bmatrix} \dot{p}_A \\ 0 \end{bmatrix} = \begin{bmatrix} [w] & v_0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} p_A \\ 1 \end{bmatrix} = [{}^0V_A] \tilde{p}_A$$

$$\Rightarrow {}^0\dot{T}_A = [{}^0V_A] {}^0T_A \quad \Rightarrow \quad [{}^0V_A] = {}^0\dot{T}_A {}^0T_A^{-1} \quad \Rightarrow \quad [{}^A V_A] = {}^0T_A^{-1} {}^0\dot{T}_A$$